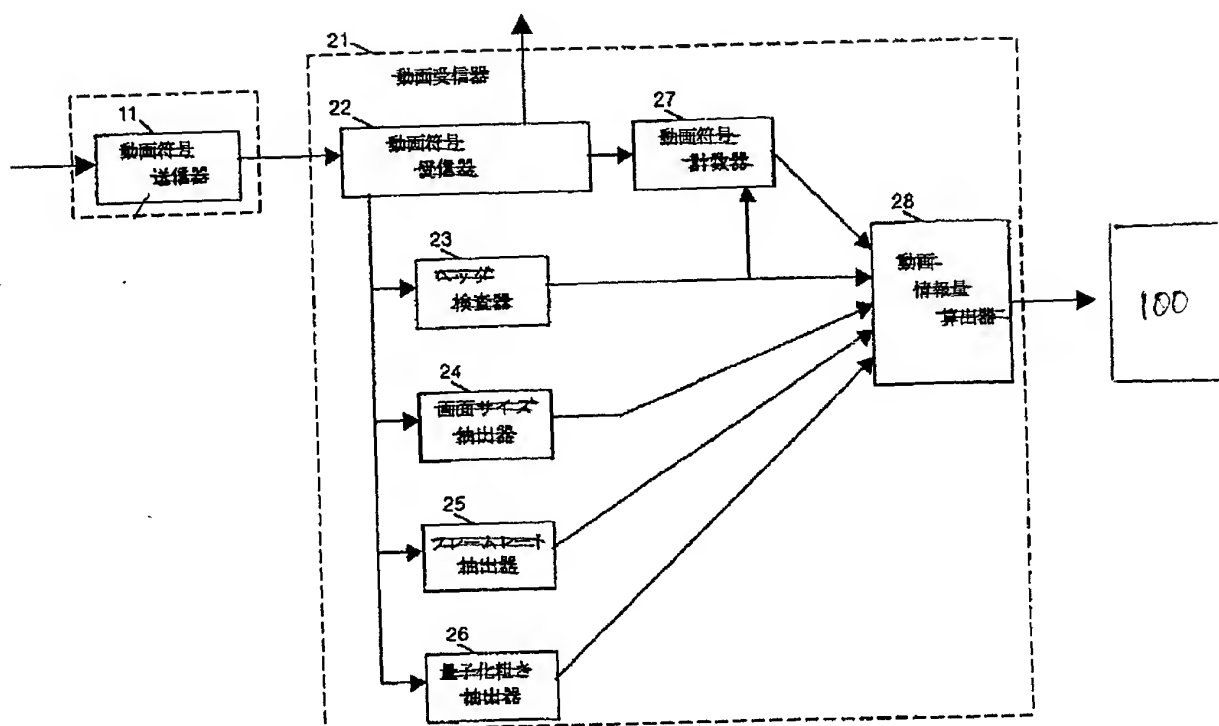


1/1

FIG. 1



- 21: motion picture receiver
- 22: motion picture code receiver
- 23: header inspection unit
- 24: screen size extracting unit
- 25: frame rate extracting unit
- 26: number-of-quantization-level extracting unit
- 27: motion picture code counter
- 28: amount-of-motion-picture-information calculator